Progression in Art & Design

Art Statement of Intent:

Our curriculum for Art is more than merely lessons and objectives. We have worked hard to design it around a fully immersive experience in which, over the course of their time with us, pupils get to understand, develop skill and create using as many diverse mediums and methods as possible. We approach the subject in a skills based manner as opposed to theme or topic driven stimuli. We feel by approaching the subject in this way the pupil's learning and progression through the skills is much clearer. Once these skills are established they can then be adopted to enrich other curriculum areas. We passionately believe that the teaching of Art should be a creative process, in which pupils have the opportunity to experiment and take risks with their work. For us, the focus is not on the final outcome of a piece of work but upon the creative journey that lead to the piece being created. Through this process children develop a deeper understanding of the skills they are learning and gain their own identity as young artists. Ofsted recognises that work which looks great at first glance can often hide poor learning outcomes. Our approach intends to create confident, independent artists who can articulate and value their own creative journeys.

ELG										
FLG										
223			NC Programme of study							
Creating with Materials Children at the expected level of development will: - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; - Share their creations, explaining the process they have used; - Make use of props and	upils should be taught: to use a range of mate design and make produ- to use drawing, painting develop and share their and imagination to develop a wide rangechniques in using color ne, shape, form and sp about the work of a rangelers and designers, of differences and similarities	erials creatively to acts g and sculpture to ideas, experiences ge of art and design ur, pattern, texture, ace age of artists, craft lescribing the es between different	Pupils should be taught to develop their techniques, including their of their use of materials, with creativity, experimentation and an increa awareness of different kinds of art, craft and design. Pupils should be taught: - to create sketch books to record their observations and use them to and revisit ideas - to improve their mastery of art and design techniques, including dreature, painting and sculpture with a range of materials [for example, pencipaint, clay] - about great artists, architects and designers in history.							

Printing	Use of media	Potato/ve g printing Rubbings.	Relief printing using string and clay to make an impression Resist printing dying fabrics.	Collagraph printing using a variety of textures and materials to create one image.	Relief printing using polystyrene tiles and a tool to engrave design.	Mono printing explore working both positively and negatively	Lino printing Positive/negative spaces.	Screen printing using stencils Positive/negative spaces.
	Example		String It Paint It			Positive Positive	A Company of the Comp	
	Objective	experimen t with different ways of making marks -explore different textures within their evironmen t	- recognise pattern within their environment Use printed marks to create a pattern experiment with the effect different tools can be used to create an imprint discuss/reflect upon how their print was created.	- design patterns of increasing complexity and repetition make purposeful choices regarding textures and materials e.g. I will use bubble wrap as it will create small circular shapes.	- explore patterns and shape, creating designs for printingTalk about the processes used to produce a simple printbegin to explore layering techniquescombine previously learnt techniques with new.	- children begin to explore making a print using positive and negative spaces (not necessarily using the language of) children modify and adapt print to achieve a desired outcome.	- children create a bank of initial samples with small cuts of lino experimenting with: - thickness of lines cut - amount of paint used on surface - how to make a positive and negative design build up layers and colours/textures.	- cut out existing stencils (newspaper prints etc.) - Design own stencil using knowledge of positive and negative spaces be confident printing on both paper and fabric work relatively independently

	Artist study	Julia Burns	Vivien Prideaux	Suzie Mackenzie	William Morris	Jerry Di Falco, Donna Gallant, William Christopherson, Tamara Sorkin, Engelina Zandstra, Kathryn Arnold, Robert Arnold, John Tooma, Dale Wilhite, Suzanne Benton, Michael Weatherly, Vanilia Majoros	Gerard Hobson (local artist)	Andy Warhol, Banksy
Sculpture	Use of media	Paper mache Playdough plastacine	Sculpture (recycling/ fruit)	Make paper. Make sculpture from paper.	Carving from clay/ vegetables.	'found/natural' items	Modroc	Wire sculpture
	Examples				Sagardina or			
	Objective	- explore malleable materials independ ently using skills such as rolling, sqashing, moulding.	- experiment with constructing recycled and natural materials make purposeful choices for materials used.	- make 3D forms by cutting, folding and rolling. - explore shape and form more confidently.	- design and plan a piece of work. - mould and carve malleable and rigid materials. - understand the safety and basic care of tools and materials.	-plan, design, make and adapt work use a variety of materials and techniques, understanding and explaining why each was chosen.	- plan a sculpture through initial sketches demonstrate an understanding of shape and form create a sculpture with increasing independence.	- manipulate materials with increasing skill. - discuss and evaluate their own work.
	Artist study		Archimboldo	Roberto Benavidez, Nate Lewis, Li Hongbo, Lauren Clay	Aaron Angell	Andy Goldsworthy	Barbara Hepworth Henry Moore	Kathy Miles

Drawing	Use of media	chalk, crayons, felt tip pens and pencils.	pencils, crayons, pastels, felt tip pens, chalk.	pencils, pastels, felt tip pens, chalk.	pencils, pastels, charcoals, chalk.	pencils, pastels, charcoals, chalk.	pencils, pastels, charcoals, chalk, pen, ink.	pencils, pastels, charcoals, chalk, pen, ink.
	Objective	-to understan d the difference in the marks they make with varying tools and begin to select them according lyto experimen t with the pressure applied and its effects when drawing.	- begin to control the types of marks made with the range of media draw on different surfaces with a range of media observe and draw landscapes.	-control the types of marks made with the range of mediadevelop a range of tone using a pencil and use a variety of drawing techniques such as: hatching, scribbling, stippling, and blending to create light/ dark linesplan and develop simple ideas.	-develop technique in using different grades of pencil and other implements to draw different forms and shapesbegin to show an awareness of objects having a third dimension and perspectivecomplete initial sketches as preparation for DT projects/paintings etcplan, refine and alter their drawings.	- experiment with different grades of pencil and other implements to achieve variations in tone and make marks on a range of media develop drawings further featuring the third dimension and perspective awareness of scale and proportion in their work alter and refine drawings and describe changes using art vocabulary.	-work in a sustained independent way - have opportunities to develop simple perspective in their work using a single focal point and horizon - accurate representations of composition, scale and proportion in their work.	-demonstrate a wide variety of ways to make different marks with wet (pen/ink) and dry (pencil/charcoal) mediadraw for a sustained period of time over a number of sessions working on one pieceuse different techniques for different purposes i.e. shading, hatching within their own work, understanding which works well in their work and why.
	Artist study	Pencil Artists Adonna Kha Paul Cadde Kelvin Okafa Local Artist Ric Liptrott (Charcoal A Peter Podm	are en or York) <u>rtist</u>					

Painting	Use of media		Colour mixing/ powder paints. Color Mixing Grids Color Mixing Grids	Tints/shades using paint.	Pointillism Pointillism	Water colour	Oil paints (small scale due to cost of materials)	Digital artwork
	Objective	- think creatively, independ ently and imaginatively begin to learn about the physical limitations and possibilities of materials.	- understand primary and secondary colours, mixing these using two types of paint know how to hold and use tools correctly Use different brush types and sizes.	- mix secondary colours to explore shades and tones of tertiary colours experiment with tools and techniques incl. layering, mixing media, scraping through etc explore scales e.g. large brush on large surface.	- know which primary colours make secondary and use associated vocabulary experiment with different effects and textures work confidently on a range of scales.	- make and match colours with increasing accuracy use more specific colour language; tint, shade, tone, hue choose and use paints and tools appropriately.	- demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours creative imaginative work from a variety of given stimulus/sources.	- Carry out preliminary studies, testing media and materials and mixing colours appropriately Work from a variety of sources' inc. those researched independently show an awareness of composition within their work.

Stils	Artists study	Mondrian Kadinsky	Hester berry	aboriginal artwork.	Georgia O'Keefe, Thoman Moran, James McNeill Whistler, Winslow Homer, John Singer Sargent, Paul Klee	Monet	Romero Britto, Jason Naylor
-------	---------------	----------------------	--------------	------------------------	--	-------	--------------------------------

Resources

Access art PDF – printmaking (G Drive > Art> Printing)

Access art website (subscription)

Print making video - https://www.bbc.co.uk/teach/class-clips-video/art-and-design-ks1-ks2-printmaking-with-different-materials/zhytscw